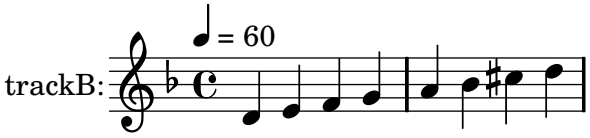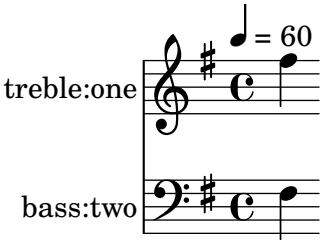
MIDI test suite

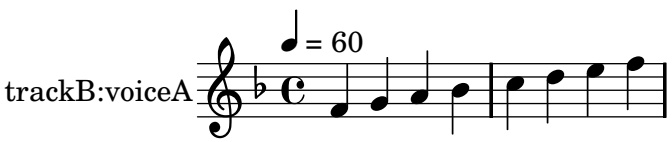
‘`key-initial-midi.ly`’ keys work in MIDI, this is d-minor
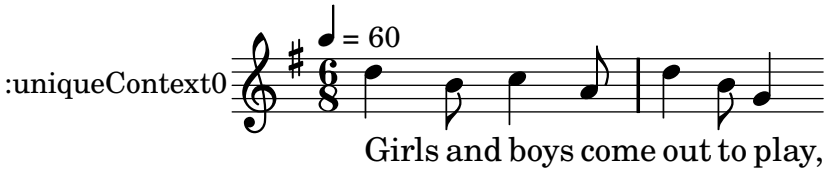


‘`key-option-all-staves-midi.ly`’ Midi2ly –key works on all staves, this is G major (–key=1)
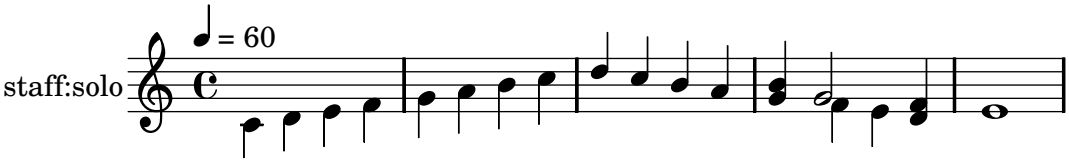


‘`key-option-midi.ly`’ midi2ly `--key` works, this is F major
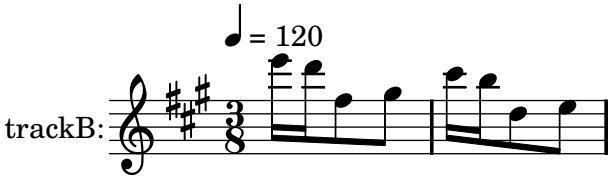


‘`lyrics-addlyrics-midi.ly`’ Lyrics are preserved



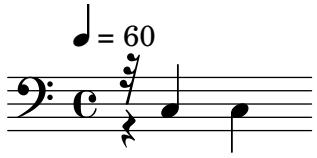
‘`partcombine-midi.ly`’ Partcombined music is preserved



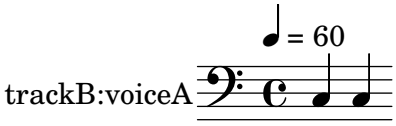
‘`quantize-duration-2-midi.ly`’ midi2ly `--duration-quant` preserves first note length (16)
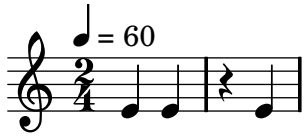


‘`quantize-duration-midi.ly`’ midi2ly `--duration-quant` quantizes durations of notes



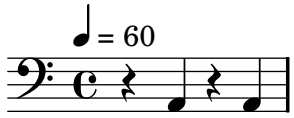
‘`quantize-start-midi.ly`’ midi2ly `--start-quant` quantizes start of notes



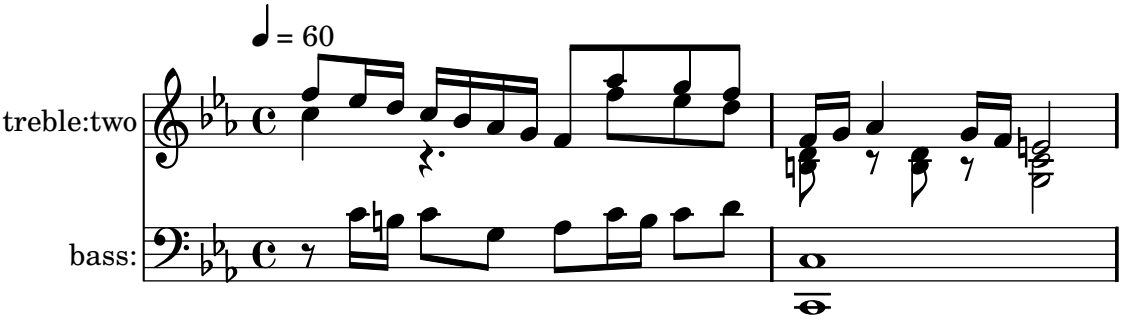
‘`rest-dynamic-midi.ly`’ LilyPond respects rests, also when there are dynamics



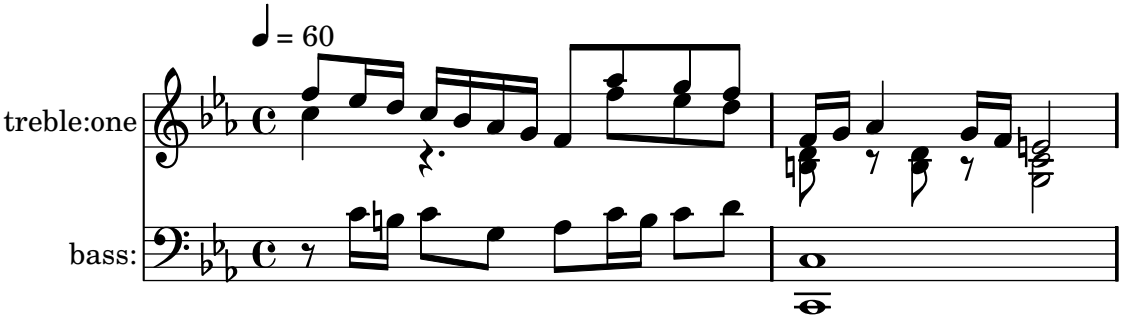
‘`rest-midi.ly`’ midi2ly identifies rests



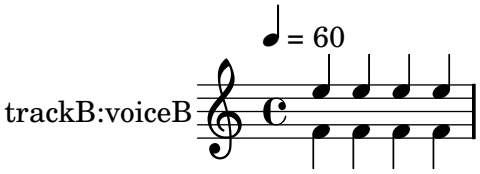
‘`staff-map-instrument-midi.ly`’ Midi2ly remaps voices correctly to staves in MIDI-files that use instrument<->channel mapping when combined with voice<->track mapping. TODO: pianostaff



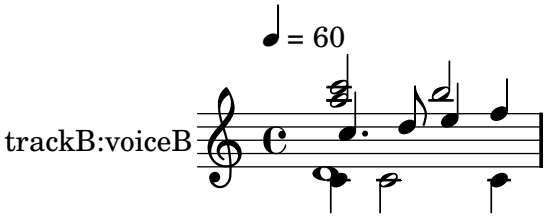
‘`staff-map-voice-midi.ly`’ Midi2ly remaps voices correctly to staves in MIDI-files that use voice<->channel mapping when combined with staff<->track mapping. TODO: pianostaff



‘`voice-2-midi.ly`’ midi2ly maps two voices nicely on one staff as \voiceOne, \voiceTwo



‘`voice-4-midi.ly`’ midi2ly maps four voices nicely on one staff as \voiceOne, \voiceTwo, \voiceThree, \voiceFour



‘`voice-5-midi.ly`’ midi2ly still produces output for a staff with five voices. However, in such cases, most probably the the correct \voiceOne, \voiceX... mapping is lost.

