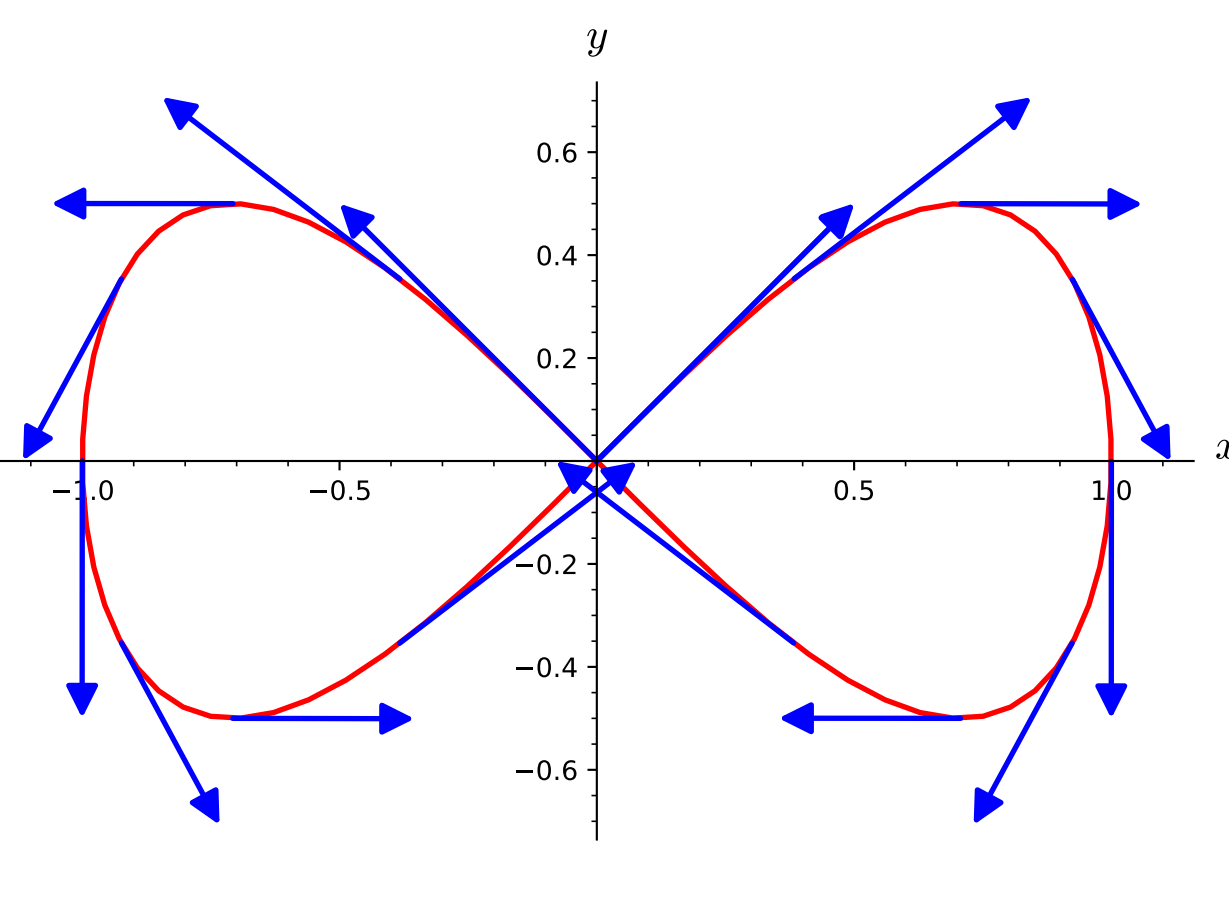

y
x
0.6
0.4
0.2
−0.2
−0.4
−0.6
−1.0
−0.5
0.5
1.0