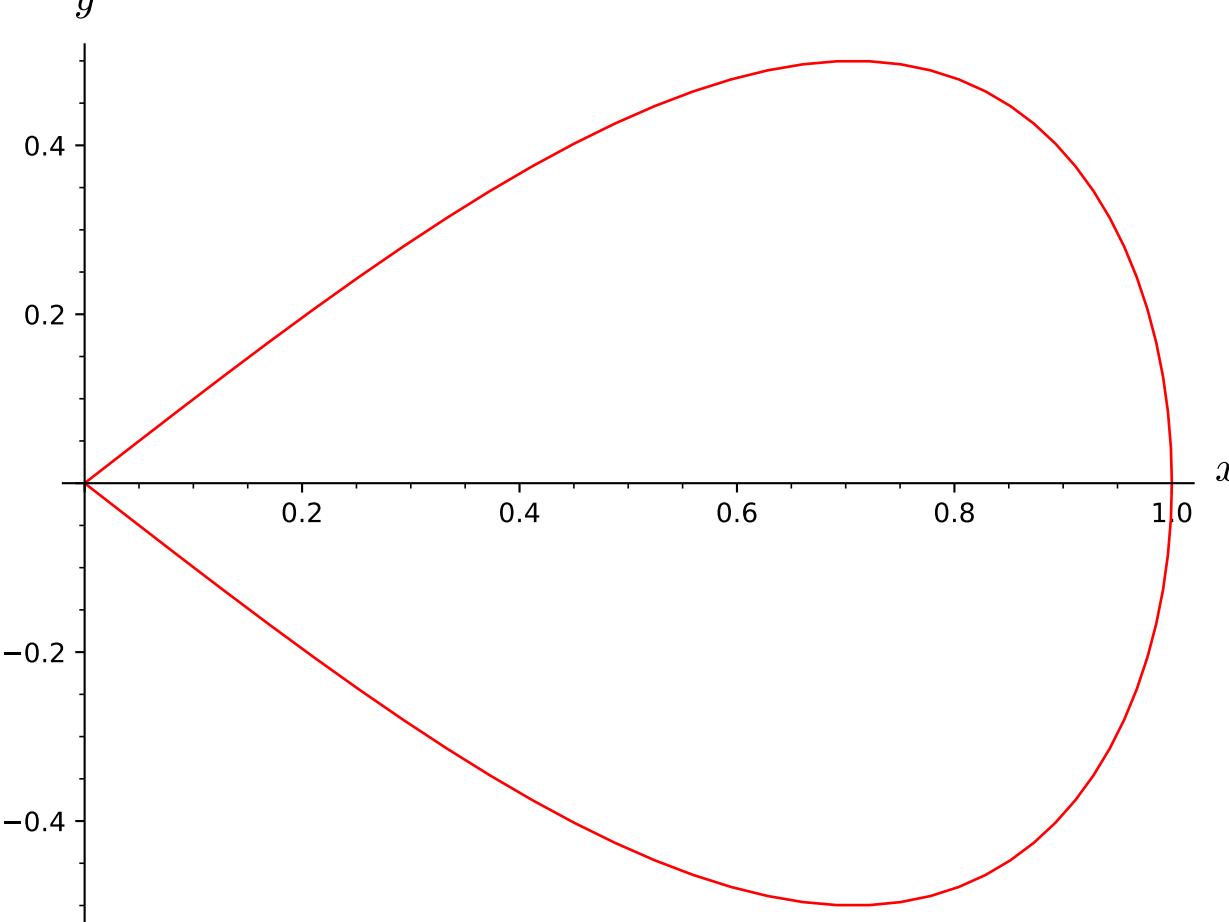

y
0.4
0.2
−0.2
−0.4
0.2
0.4
0.6
0.8
1.0
x