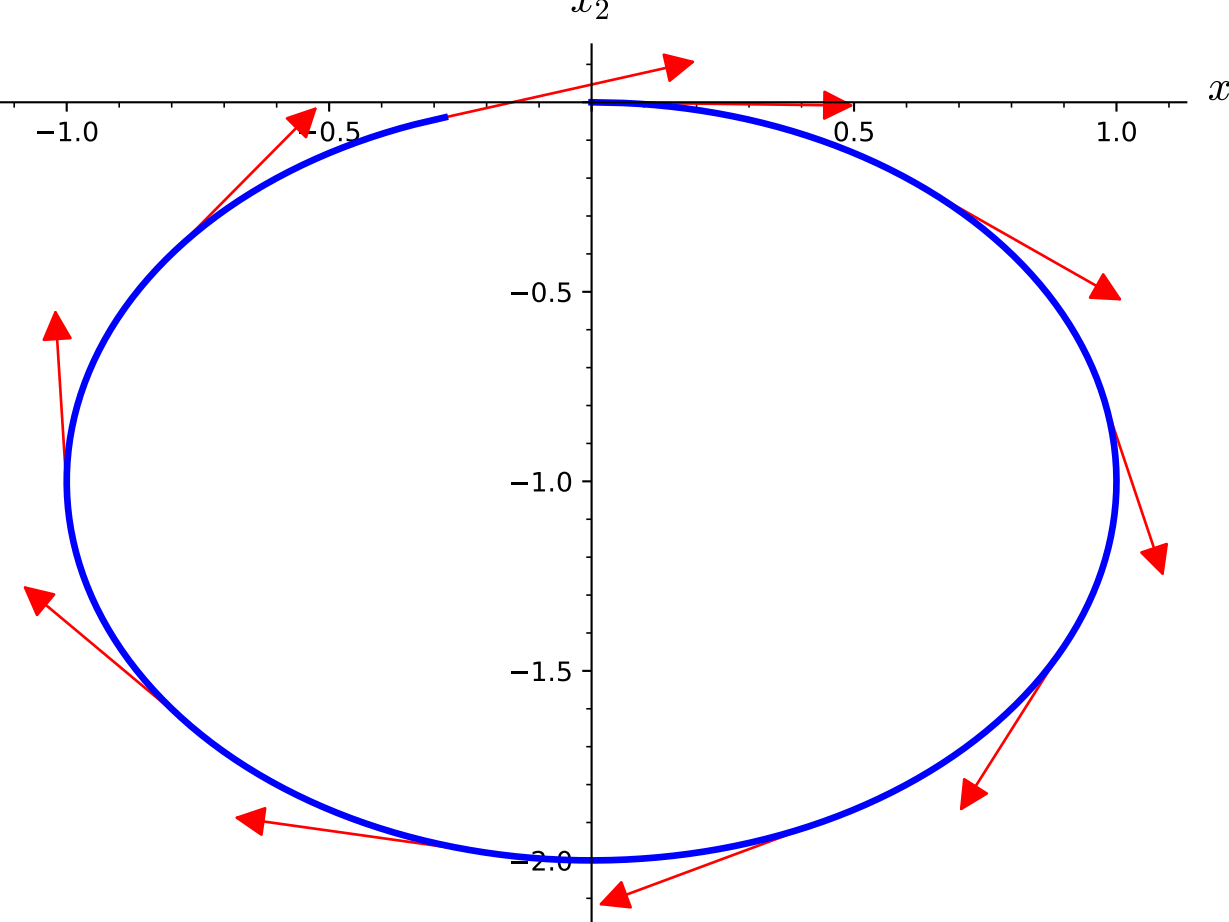

x_2
x
−1.0
−0.5
0.5
1.0
−0.5
−1.0
−1.5
−2.0